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| **Requirement mark** | **Requirement** |
| **1** | Login screen (“index”) is displayed when application is started. |
| **1.1** | Login screen shall have “Username” textbox. It is displayed, enabled and empty. |
| **1.2** | Login screen shall have “Password” textbox. It is displayed, enabled and empty. |
| **1.3** | Login screen shall have “LOGIN” button. It is displayed and enabled. |
| **1.3.1** | Click on “LOGIN” button displays ”X” button that is enabled and “Epic sadface: Username is required” message is displayed when “Username” and “Password” textboxes are empty. |
| **1.3.2** | Click on “LOGIN” button displays ”X” button that is enabled and “Epic sadface: Username is required” message is displayed when “Username” textbox is empty. |
| **1.3.3** | Click on “LOGIN” button displays ”X” button that is enabled and “Epic sadface: Password is required” message is displayed when “Password” textbox is empty. |
| **1.3.4** | Click on “LOGIN” button displays ”X” button that is enabled and “Epic sadface: Username and password do not match any user in this service” message is displayed when “Username” and “Password” are incorrect. |
| **1.3.5** | Click on “LOGIN” button displays ”X” button that is enabled and “Epic sadface: Username and password do not match any user in this service” message is displayed when “Username” is incorrect. |
| **1.3.6** | Click on “LOGIN” button displays ”X” button that is enabled and “Epic sadface: Username and password do not match any user in this service” message is displayed when “Password” is incorrect. |
| **1.3.7** | Click on “LOGIN” button opens “inventory” page when “Username” and “Password” are correct. |
| **1.4** | Login screen shall have ""Accepted usernames are: standard\_user locked\_out\_user problem\_user performance\_glitch\_user"" text. |
| **1.5** | Login screen shall have “Password for all users: secret\_sauce " text. |